

Palestine Association of REALTORS®
Scholarship Fundraiser Washer Tournament

Saturday April 13, 2019 | Tournament Starts @ 10:30 a.m.
Old Town at the Hollow | 215 E. Crawford (behind Oxbow Pies)

***Entry Fee: \$50/team of 2 (ages 18+)**
***Registration: Due by Wednesday April 10th**

1st, 2nd and 3rd place prizes awarded

Rules are attached with this form

**** Please check the PAR Facebook page for event updates! ****

Team Name: _____

Player #1: _____
(name/phone)

Player #2: _____
(name/phone)

Paid: ___ cash ___ check ___ CC ___

Received by: _____

Submit team registration forms to Samantha Bradford
301 E. Palestine Ave. | Palestine, TX | 903.394.9461
Cash, CC or Checks
(Made out to Palestine Association of REALTORS®)

Washer Tournament Rules

The game field consists of two washer pits, each containing one recessed cup of 4 inches in diameter.

The distance from the cup centers is 25 feet.

Each player throws three washers toward the opposite cup.

Players are not allowed to step in front of the box.

Only one player may score per round, with scoring being determined by point for point canceling. Thus if one player throws one washer in the cup and misses with the other two, and their opponent throws three in the box but not in the cup, no point would be awarded.

A washer inside the cup is worth 3 points.

A washer not inside the cup or on the edge of the box scores 1 point.

Washers completely outside the pit area and those bouncing off the floor, towels or other washers are ineligible for scoring.

Should player #1 land a washer inside the cup and player #2 also land a washer inside the cup, player #2's throw negates the cupper and no points are awarded for the cupper. Should player #1 score two cuppers and player #2 cup only one of them, then 3 points would be awarded player #1.

The last team to score points has "honors" and throws all three washers first, and then their opponent throws their three washers.

Should one player or team reach 11 points before the opponent scores a single point, the game is called a skunk and the player or team with zero points is out of competition. With two or more players or teams, and one reaching 11 points before the other scores, the game is finished.

Should one player or team score 17 points while the opponent has scored only 1 point, the game is called a whitewash and the player or team with only one point is out of competition. In competition with 2 or more players or teams, it is possible to whitewash some but not all contestants.

In a men's match, when one player or team reaches 21 or more points before the opponent reaches 20 points, the game has gone full term and the player or team with 21 or more points is the winner. When a player or team reaches 20 points before the competition, they have achieved my add or their add and reverts to last in the throwing order. Games that go to add must be won by at least 2 points.